











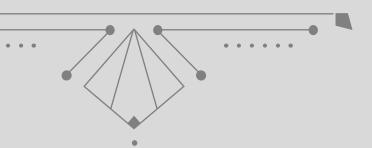
# SARA SHABANI

Visual Development/ Illustration / Graphic Design Animation/ Art Director

#### Contact:

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Stuttgart, Germany





### Short bio:

Hi! I am an award-winning director and visual development artist currently based in Germany. My works have gained recognition at festivals worldwide such as Annecy, Filmschau BW, and Teheran. I have been so blessed to live in different cultures around the globe and get inspiration for my artistic path.

Working in various fiels from graphic and motion design to concept art, 2D/3D layout and animation for game and animation projects make me an all rounder artist, with experience in both big and small teams. I have worked with clients such as Filmflare, Film Bilder, Eagle Eye, Cyprus Animation Festival and many others. And recently I have been awarded a residency at the Denmark Open Workshop to develop my upcoming Graphic Novel.

## Education

- Animation Diploma Filmakademie BW, Germany
- B.A. Graphic Design, Iran
- Art Drection/ Vis. Dev. Workshop with Almu Redondo
- Women in Animation Mentorship Circle, "Getting into the International Animation & VFX Industry, with Tiffany Feeney

# Languages:

English (native), German (fluent), Persian (native)





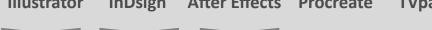












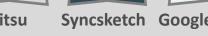




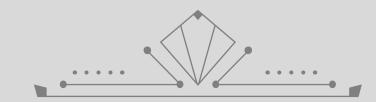












# Work Experience:

CHARACTER CONCEPT ARTIST, Feature Film, ZIPPEL, Flare Film, Berlin, 2023 (currently)

SET/ LIGHT MOOD CONCEPT ARTIST,
Feature Film, ELLI AND THE GHOST TRAIN, Dreamin Dolphin, 2022

3D LAYOUT, 3D ANIMATION SERIES, FRITZI UND SOPHIE, Studio Film Bilder, Stuttgart, 2022–2023

ILLUSTRATION STYLE GUIDE, Bloubok Publication ZWERGENBUCH, Berlin, 2022

ART DIRECTION/ DIRECTOR/ PRODUCER, 2D/3D Animation Short GIANT AND THE SEED, Filmakademie BW, Germany, 2021

CONCEPT ART, 2D/3D Animation Short SAINT ANDROID, Filmakademie BW, Germany, 2021

CONCEPT ART, DIRECTOR, 3D short Animation Flux, Filmakademie BW, Germany, 2020

DIRECTOR ASSISTANT, VFX/Life Action Short ODION'S ARROW, Filmakademie BW, Germany, 2018

CONCEPT ART, 2D short Animation (Pilot Episode)
VERY HAIRY ALPHABET, Eagle Eye Studio, Germany, 2017

ASSET CREATION, MODELLING, 3D Side-Scroller Game, A DUTIFUL KNIGHT, Filmakademie BW, Germany, 2017

<u>DIRECTOR/DESIGNER</u>, Pixilation/Stop Motion Short CELLAR, Filmakademie bw, Germany, 2017

<u>DIRECTOR/DESIGNER</u>, Stop Motion Short NICHT VERGESSEN, Filmakademie BW, Germany, 2017

> DIRECTOR/DESIGNER, Stop Motion Short ALICE EVIDENCE, London Orchid Classic The Pharos Arts Foundation, 2015

DIRECTOR/DESIGNER, Stop Motion Short BIKE, B.A. Graphic Design Graduation Project, Iran, 2013

<u>DIRECTOR/DESIGNER</u>, Stop Motion/2D Commercial Teaser, EN Bank, Iran, 2014

GRAPHIC DESIGNER, Angize Negar ISP Co., Iran, 2014

MOTION GRAPHIC DESIGNER, Series of Educational Teasers for Families and Children, Cultural Department of Mashad Municipality, Iran, 2013

GRAPHIC DESIGN AND INTRO MOTION GRAPHICS, Cultural and Educational Interactive Media Series, Savad Resanei Co, Iran, 2013

BOOK COVER DESIGNER, Ahang Ghalam/Beh Nashr Publications, 2011

STUDIO SET, COSTUME DESIGN & TV MODERATOR
Children TV Program
GOLGUNEHA, Iran TV Broadcasting, 2010–2011

